**Human Centred toolkit for Service Design** 

### **Gather All Stakeholders**

10 min

From direct and indirect data sources (including the project brief), identify the stakeholders of the domain of interest.

List all the actors mentioned in documentation and search for others types. E.g. institutions, types of companies, roles, groups of citizens,...

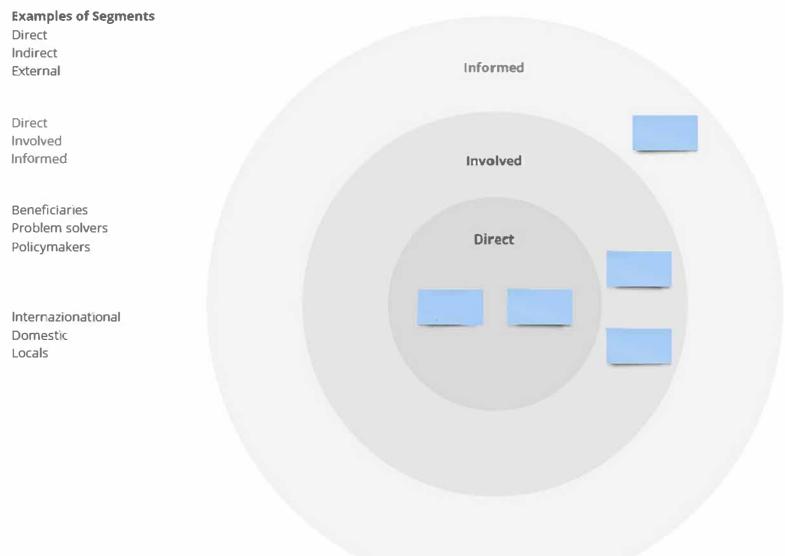


# **Move Stakeholders to the Map**

Customise the map creating segments meaningful for your project.

Then, organize move the stakeholders you have listed befor in the related segment.

You can modify the number, shape and areas of segments to make them proportional to the amount of stakeholders.



#### **DRIVING QUESTIONS**

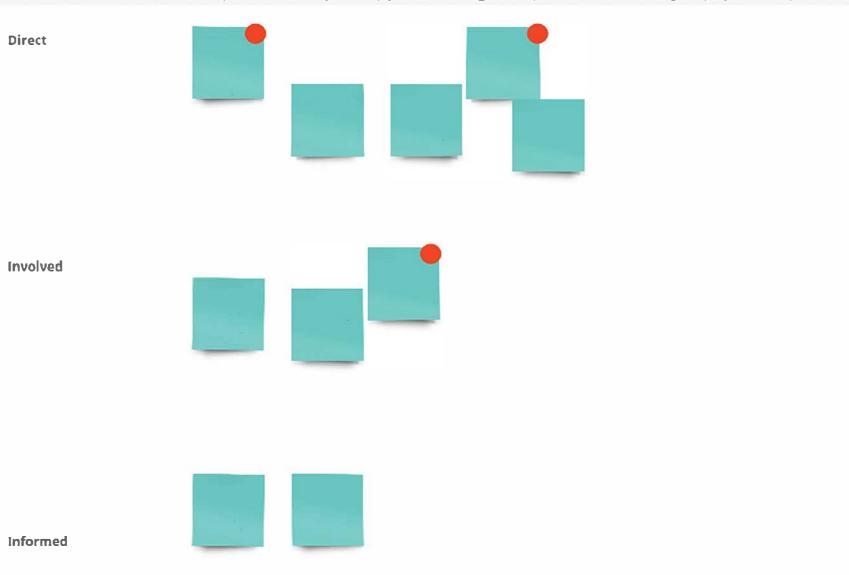
- Who are the direct beneficiaries that will use the solution/output?
- Who are the Indirect beneficiaries that will benefit from the solution?
- · Who can promote the solution?
- Who can refuse or obstacle the solution adoption?

# Analyse goals, need & wants

Express Goals, Needs and Wants per each actor group.

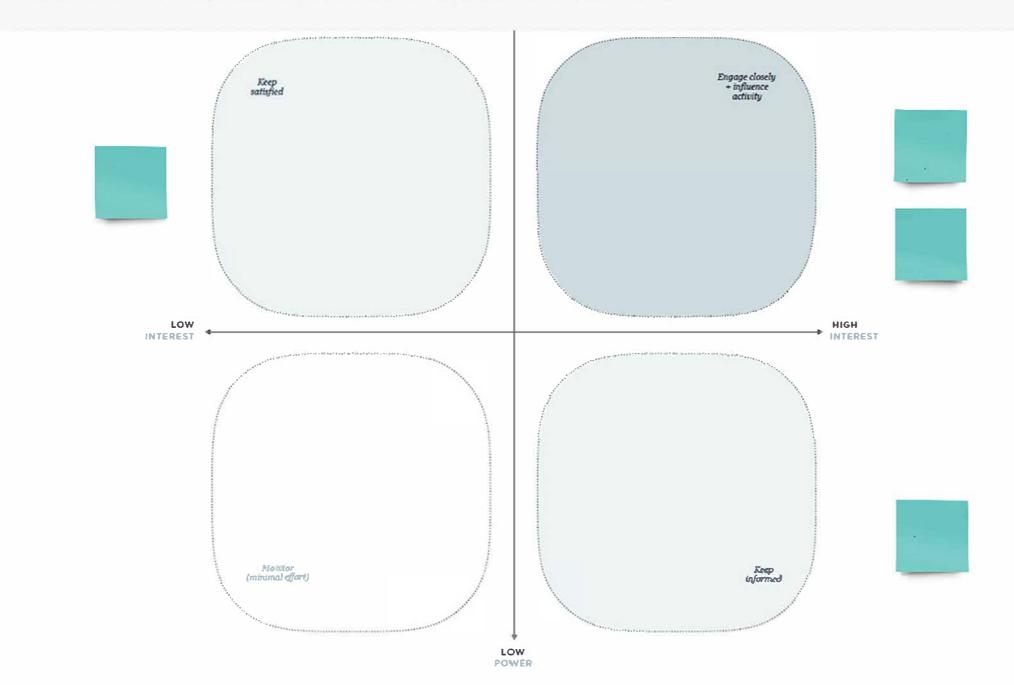
Formulate as questions.

Then search for commonalities and priorities. They will help you take strategic and operative decision during the project development.



### **Interest x influence matrix**

After having elaborated the various stakehodlers perspectives, you can use this matrix to determine the actions needed to ensure your project effectively meets all targets



### **Depict Users' Personas**

Starting from the available data, identify and describe the profile of the main roles your project addresses. 1 personas is not enough. It is a conceptual and procedural error.

### **Demographics**

(e.g., name, age, role, income, location)

Behaviors & Habits (e.g., tasks, likes, dislikes)

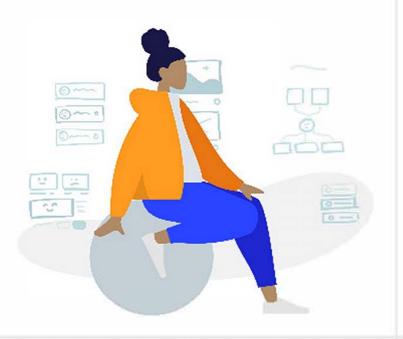
#### **Pain Points & Frustrations**

(e.g., what they're struggling with)

Needs & Goals (e.g., wants, hopes)

### Data they can produce/use

**Expected outputs** 









### **Write User Stories**

Give the voice to your personas expressing their perspective through the user stories. You have all data to write them.

They will drive you in developing useful and effective solutions for the real world.

As a <user role>

I want <goal>

so that <benefit>.

As a <user role>

I want <goal>

so that <benefit>.

As a <user role>

I want <goal>

so that <benefit>.

As a <user role>

I want <goal>

so that <benefit>.

# **Describe the User Journey**

Describe the sequence of Steps, Actions, Touchpoints, and additional details that characterise the service or the experience the direct user Personas will do. Include barriers and countermeasure. Use this chart to decide where your solution positionining.

Consider the entire span of an experience: expectation, usage (discovery, interaction, errors), memory/impact.

User Personas: **AWARENESS** CONSIDERATION LOYALTY AND ADVOCACY DECISION **ACTIVITIES** ACTIONS GAIN (goals, wants) PAIN (needs, barriers) TOUCHPOINTS (physical and digital= EXPERIENCE Requires effort but excited Requires effort, happy when "I have to Excited Satisfied Interested, curious "This is easy" paying share this **REQUIREMENTS ORGANIZATIONAL ACTIVITIES** RESPONSIBILITY TECHNOLOGY SYSTEMS

# **Define your project Value proposition**

A value proposition statement is a concise summary of the unique value your project can offer to meet the stakeholders interests. It explains how the solution proposed meets specific needs and why it stands out from alternatives.

Sample(s)
For non-technical marketers
who struggle to find return on investment in social media
our product is a web-based analytics software
that translates engagement metrics into actionable revenue metrics.